1. **[pen&paper]** Derive the explicit mapping corresponding to a kernel trick.

   In the lectures we saw that the kernel trick \( \kappa(x, y) = (x \cdot y)^2 \) for \( x = (x_1, x_2) \) and \( y = (y_1, y_2) \) corresponds to the mapping

   \[
   \begin{pmatrix}
   u \\
   v
   \end{pmatrix} \mapsto \begin{pmatrix}
   u^2 \\
   v^2 \\
   \sqrt{2}uv
   \end{pmatrix}
   \]

   Find the explicit mapping corresponding to the inhomogeneous kernel \( \kappa(x, y) = (x \cdot y + 1)^2 \) with \( x, y \in \mathbb{R}^2 \).

   **Hint:** Expand the kernel formula as far as you can. At that point, reformulate the result into a dot product of two 5-dimensional vectors; one composed of coordinates of \( x \) only and the other of coordinates of \( y \) only.

2. **[pen&paper]** Compute the gradient of the log-loss.

   In the lectures we defined the logistic loss function:

   \[
   \ell(w) = \sum_{n=0}^{N-1} \ln(1 + \exp(-y_n w^T x_n)),
   \]

   and computed its gradient \( \frac{\partial \ell(w)}{\partial w} \).

   Compute the gradient for \( L_2 \)-regularized logistic loss:

   \[
   \ell(w) = \sum_{n=0}^{N-1} \ln(1 + \exp(-y_n w^T x_n)) + w^T w.
   \]

   **Hint:** Check Proposition 9 at [https://atmos.washington.edu/~dennis/MatrixCalculus.pdf](https://atmos.washington.edu/~dennis/MatrixCalculus.pdf)
3. **Python** Implement gradient descent for log-loss.
   a) Implement a log-loss minimization algorithm. You may use the template provided by the teaching assistant.
   b) Apply the code for the data downloaded from
      https://github.com/mahehu/SGN-41007/tree/master/exercises/Ex5/log_loss_data.zip
      The data is in CSV format. Load X and y using `numpy.loadtxt`.
   c) Plot the path of w over 100 iterations and check the accuracy (see plots below).

```
import numpy as np
import matplotlib.pyplot as plt

# Load data
X = np.loadtxt('datafile.csv', delimiter=',', skiprows=1)
y = np.loadtxt('targetfile.csv', delimiter=',', skiprows=1)

# Gradient descent
w = np.zeros(X.shape[1])
for i in range(100):
    gradient = np.dot(X.T, np.log(X @ w - y + 0.1) / (X @ w - y + 0.1))
    w -= 0.01 * gradient

# Plot
plt.figure()
plt.plot(w[0], w[1], 'o', label='Starting point')
plt.plot(w[0], w[1], 's', label='Endpoint')
plt.legend()
plt.xlabel('w0')
plt.ylabel('w1')
plt.title('Optimization path')
plt.axis('equal')
plt.show()
```

```
# Accuracy
accuracy = np.mean(np.sign(X @ w - y) == y) * 100
print('Accuracy:', accuracy, '%')
```

4. **Python** Select appropriate hyperparameters for the GTSRB data.

Last week we trained classifiers for the German Traffic Sign Recognition Benchmark (GTSRB) dataset. It turned out that the SVM was really poor with default arguments, but changing the kernel pushed it to the top. In this exercise, we use brute force to find good hyperparameters for the classifiers (kernel, C, number of trees, etc.).

Consider the following two classifiers

```python
clf_list = [LogisticRegression(), SVC()]
clf_name = ['LR', 'SVC']
```

Most important hyperparameters are the regularization strength C and the penalty type parameter penalty, which can have values "l1" and "l2".

In order to use the same range for the two methods, you need to scale the data to zero mean and unit variance using `sklearn.preprocessing.Normalizer`.

Implement a grid search over these two parameters along the following lines:

```python
from sklearn.model_selection import GridSearchCV
from sklearn.preprocessing import StandardScaler

# Grid search
param_grid = {'C': [0.1, 1, 10, 100], 'penalty': ['l1', 'l2']}\ngs = GridSearchCV(clf, param_grid, cv=5)
gs.fit(X, y)
```

```python
# Classification Accuracy
accuracy = gs.best_score_ * 100
print('Classification Accuracy:', accuracy, '%')
```
for clf, name in zip(clf_list, clf_name):
    for C in C_range:
        for penalty in ["l1", "l2"]:
            clf.C = C
            clf.penalty = penalty
            clf.fit(X_train, y_train)
            y_pred = clf.predict(X_test)
            score = accuracy_score(y_test, y_pred)

A reasonable range for $C$ is $C \in \{10^{-5}, ..., 10^0\}$.

5. **python**  
   *Train ensemble methods with the GTSRB data.*

   a) Train a 100-tree Random Forest classifier with the GTSRB and compute the accuracy on the test set.

   b) Train a 100-tree Extremely Randomized Trees classifier with the GTSRB and compute the accuracy on the test set.

   c) Train a 100-tree AdaBoost classifier with the GTSRB and compute the accuracy on the test set.

   d) Train a 100-tree Gradient Boosted Tree classifier with the GTSRB and compute the accuracy on the test set.