



Helping Heidi

Marko Komssi



Heidi, Test Manager

- just hired for the company called miracleMoney
- she should create a master test plan for the web poker system, easyMoney
- four developers have already carried out most of the programming
- CEO wants to release easyMoney fast
- the developers feel insecure about the quality of easyMoney

miracleMoney



Harry, CEO



Timo, Developer



Nipa, Developer



Emma, Developer



Lenni, Developer



Heidi, TestManager

miracleMoney Outsources Testing



Kaisa, Senior Testing Consultant



Leevi, Senior Testing Consultant



Laura, Testing Consultant



Kai, Testing Consultant

Creating Test Cases for the MTP



Timo, knows architecture (client)



Emma, knows poker and users



Heidi, knows something about testing



Kaisa, knows something about testing and servers

Requirements from the CEO



*“Our goal is to launch a **compact** online poker system (consisting only Texas Hold’em No Limit). We give almost all money back to players (at least, 99%)”*

Generating Test Cases...

- How important is the MTP?
- What is the purpose of the MTP?
- Who is the MTP for?
- What is the life-cycle of the MTP?
- What is the business case for mM and eM that needs this MTP?

Example Test Cases for the MTP

SPEED – the test strategy and plan must provide fast enough testing

Does the strategy guarantee fast testing?

Do we spend time only for writing /reading /maintaining necessary test cases?

BUSINESS – the test plan must support the business goal of eM

Does the strategy guarantee fast testing?

Do we spend time only for writing /reading /maintaining necessary test cases?

SHIT-HIT-FAN – the MTP must cover possible *catastrophes*

Does the plan cover properly the risk of crackers and cheaters?

Does the plan concentrate on finding missing critical (security) features?