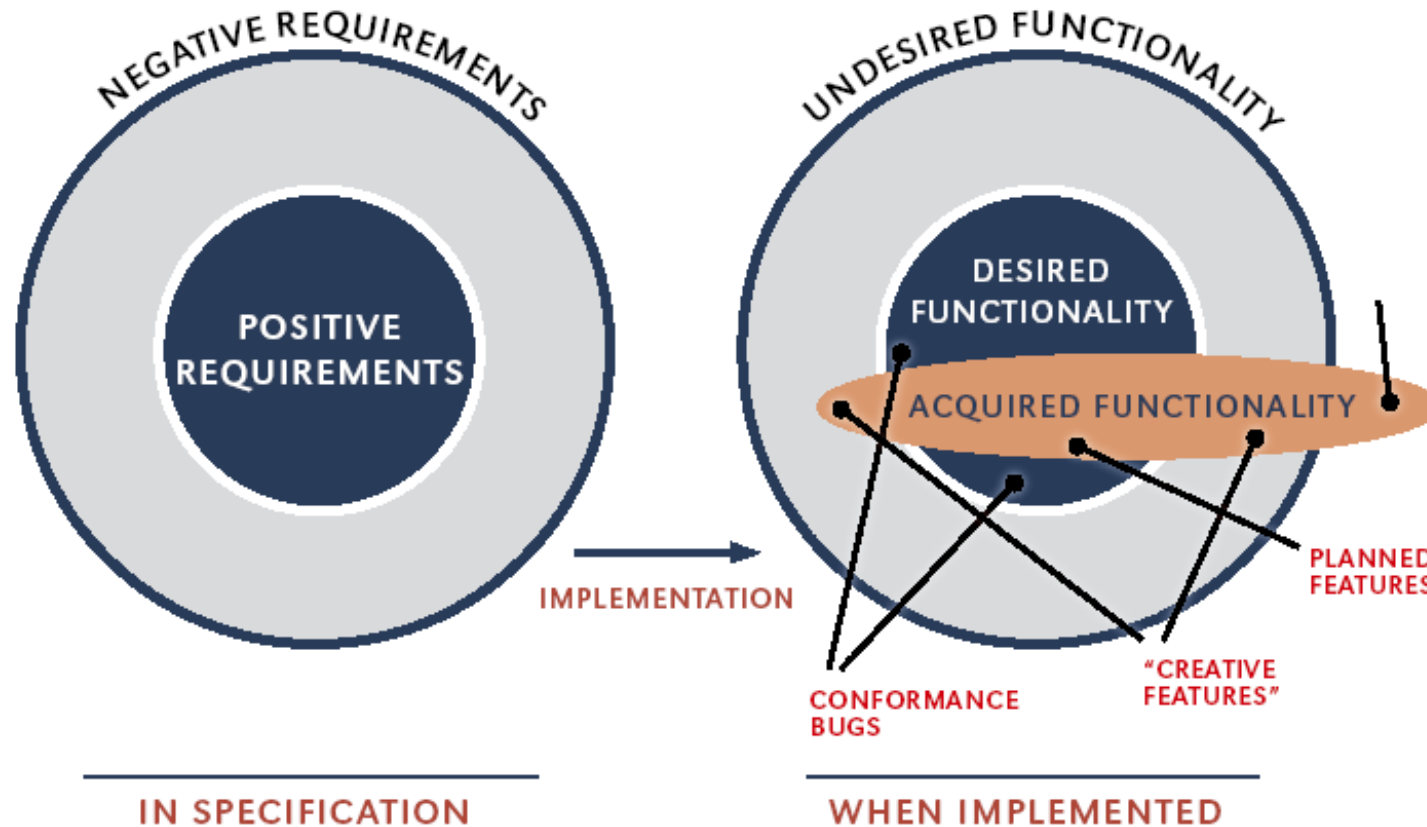




Fuzzing with Radamsa and some thoughts about coverage



What we do – finding “creative features”



(A) grouping of fuzzing tools

- Random fuzzing
- Model-based
 - Models of input -> test cases
 - Works well for well-formed network protocols with spec, handles checksums etc.
 - Much effort required for generating test suite
- Model-inferred-based
 - Samples of input -> test case
 - Cannot capture all nuances of spec
 - Low effort required for generating test suite



Radamsa

- Collection of model-inferred-based fuzzers with some elements of generation based ones
- Main goal: Easy to get started and get results
 - Select test subject
 - Gather input files
 - Run
 - Wait for crashes
 - Profit



Samples?

- Should be "representative" of format features
 - If conformance tests are available, they make great sources for robustness tests.
 - Regression tests are also awesome
 - For network protocols, captures of usage
 - If all else fails, random files from google
 - filetype:pdf etc.
- “Works” even without any samples, but better results if you have several of the same operation



Lots of small fuzzers (0.1)

grafu: Mutate a grammar inferred from the data.
fubwt: Mutate the with a disturbed Burrows-Wheeler transformation.
permu: Permute content around the edges of common substrings.
rambo: A traditional file fuzzer making simple changes to raw data.
enumr: Enumerate all byte sequences after a few shared prefixes.
stutr: Add repetitions to the data.
tehfu: Build a tree using simple rules and mutate it.
cutup: Splice and permute the contents of the files.
flipr: A bit flipper.
walkr: Make systematically mutations to all positions of all files.
range: generate chunks of random data
noise: mix sample data and noise signals together
forml: generate data from random formal languages
proby: Fill holes from files by using statistics.
surfy: Jump between locations with common data.
small: Test case minimizer. Hopefully not effective if used as a fuzzer.



Basic usage

```
[pp@laptop ~]$ echo "" | ./radamsa
```

```
[pp@laptop ~]$ echo "" | ./radamsa
```

```
❖   ❖❖❖
```

```
[pp@laptop ~]$ echo "Testing 101" | ./radamsa  
Testing 65535
```

```
[pp@laptop ~]$ echo "Testing 101" | ./radamsa  
Terting 101
```

```
[pp@laptop ~]$ echo "Testing 101" | ./radamsa  
Testing 10111
```



Picture example



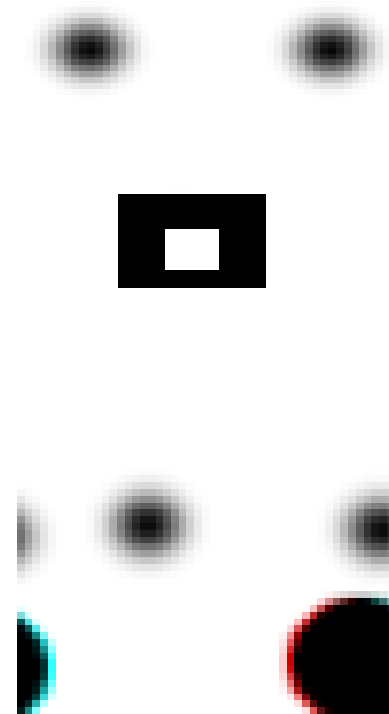
50x50px raw PPM images

radamsa -e all -o tmp/%f-%n.ppm



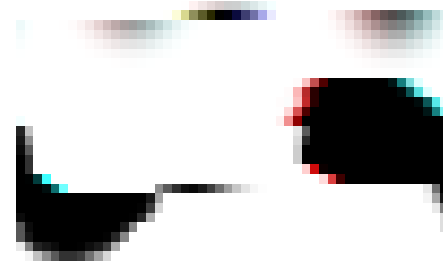
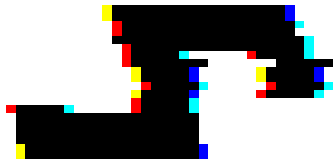
permu

- Permute content around shared substrings



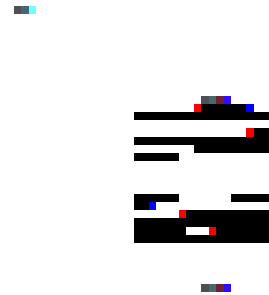
grafu

- Mutate grammar built



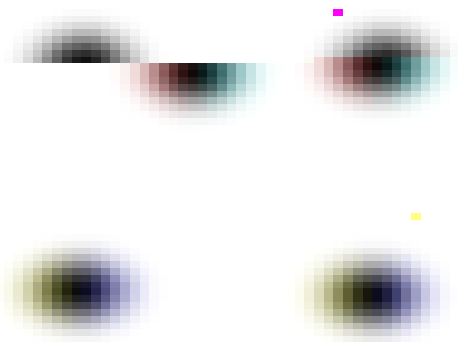
fubwt

Compute transformed samples, mutate one slightly, perform the inverse transformation, and flip between original and mutated data at random positions.



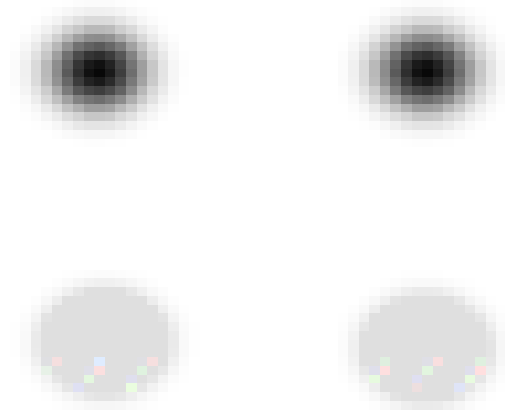
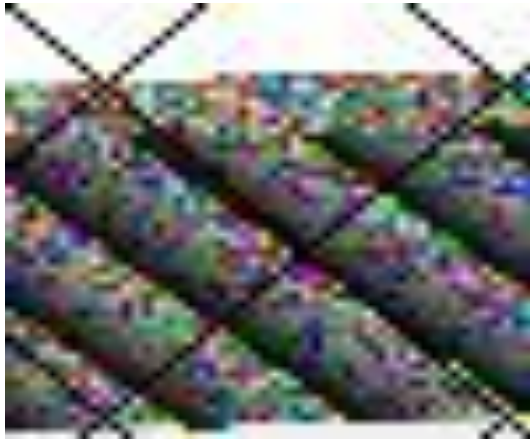
rambo

Brute obvious byte-level mutations at random positions (drop, repeat, increment mod 256, increment with overflow to right, toggle high bit)



noise

- Mix sample data together with noise signals
- Multiple signals may overlap
- Use rising ($+n \bmod 256$), flat, random data etc



Complementary tools

- Fuzzers
 - Bunny the Fuzzer (<http://code.google.com/p/bunny-the-fuzzer/>)
 - Peach (<http://peachfuzzer.com/>)
 - Zzuf (<http://caca.zoy.org/wiki/zzuf>)
 - Sulley (<http://code.google.com/p/sulley/>)
 - Skipfish (<http://code.google.com/p/skipfish/>)
- Diagnostics
 - GDB (<http://www.gnu.org/software/gdb/>)
 - Valgrind (<http://valgrind.org/>)
 - strace (<http://sourceforge.net/projects/strace/>)
 - tcpflow (<http://www.circlemud.org/~jelson/software/tcpflow/>)



Aki Helin's / aki.helin@ee.oulu.fi quest against bugs

CVE-2011-1434 Chrome, CVE-2010-0001 gzip,
CVE-2010-0192 Adobe, CVE-2011-0155 WebKit,
CVE-2011-0074 Firefox, CVE-2011-0075 Firefox,
CVE-2010-1205 LibPNG, CVE-2010-1793 WebKit,
CVE-2010-1404 WebKit, CVE-2010-1410 WebKit,
CVE-2010-1415 WebKit, CVE-2010-1415 WebKit,
CVE-2011-1186 Chrome, CVE-2011-2348 Chrome





Fuzzing Coverage

When are we done with robustness
testing?



Code coverage does not help

Simple sample:

```
void foo(char *str) {  
    char buffer[16];  
    strcpy(buffer, str);  
}
```

Useful merely to show which parts were not touched by a test



A fault model for malformed messages

Beizer, 1990:

1. A valid input is not recognized.
 2. An invalid input is accepted.
 3. An input, whether valid or invalid, causes a failure.
- Basis for anomaly (aka exceptional element creation)



Towards measurable test purpose

- Issue: input space of a typical software interface is practically infinite (esp. in negative testing)



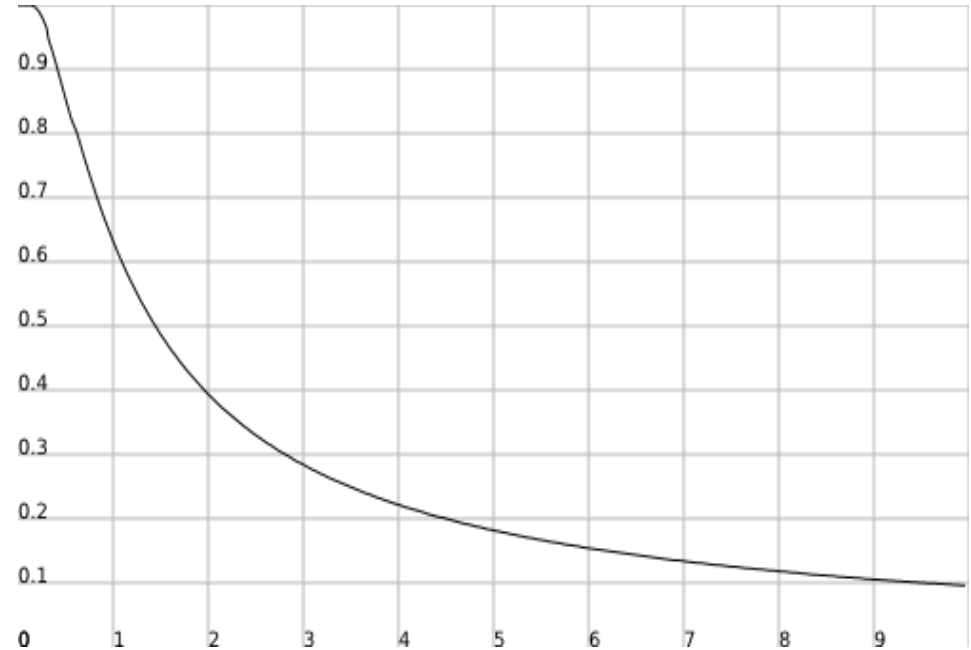
Anomaly-based test purpose

- Exceptional elements informally collected (and guessed)
- Part of the Common Weakness Enumeration
 - Publicly available <http://cwe.mitre.org/>
 - Systematically counted
 - ID'd
- Combining CWE-ID's with anomalies
 - Via tagging



Depletion fuzzing

- Assumption
 - Many bugs are found in the beginning of fuzzing
 - The more tests – the better.
 - Good enough after n fuzzed test cases passed
- Microsoft SDL: 100k passed iterations



Bounties

Security fixes and rewards:

Firstly, we have some special rewards for some special bugs!

- [\$10,000] [[116661](#)] **Rockstar** CVE-1337-d00d1: Excessive WebKit fuzzing. *Credit to miaubiz.*
- [\$10,000] [[116662](#)] **Legend** CVE-1337-d00d2: Awesome variety of fuzz targets. *Credit to Aki Helin of OUSPG.*
- [\$10,000] [[116663](#)] **Superhero** CVE-1337-d00d3: Significant pain inflicted upon SVG. *Credit to Arthur Gerkis.*

- Technology independent
- Utilizing grey/black hats moving their capabilities away(?) from OrgCrime
- Simplifies vulnerability management



Final thoughts

- Fuzzing is effective
 - Internally: training/awareness of developers
 - Is hardening the software
- Fuzzing coverage - no silver bullet in sight.
 - Software and their dependencies are (too?) complex
 - “Wer mißt - mißt Mist”
- Practical approach
 - Depletion fuzzing as part of the SDLC
 - Bounties for externals





Thank you!

ouspg@ee.oulu.fi

<http://www.ee.oulu.fi/research/ouspg/>



Oulu University Secure Programming Group

UNIVERSITY of OULU
OULUN YLIOPISTO

